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- 0945 - 1045 **Registration and coffee**
- 1045 - 1115 **Welcome and scene setting from the chair**
Alyson Webb, Frankly, Green + Webb
- 1115 - 1135 **3D Museums**
George Oates, Good, Form & Spectacle, will introduce a prototype of Museum in Box - a case of 3D-printed objects from museums around the world - and discuss what potential this technology could offer the sector.
- 1135 - 1140 **Product launch**
Interspectral, a visual software firm that specialises in the digitisation of 3D data, will demonstrate one its latest products.
- 1140 - 1200 **Double Vision**
Omaid Hiwaizi, president, Blippar, will share how this technology is being used by museums in a number of innovative ways
- 1200 - 1205 **Product launches**
TBC
- 1205 - 1225 **Breaking the rules**
Peter Law, Flying Object, the developers behind Tate Sensorium, the winner of Tate's IK Prize 2015, will discuss how multi-sensory experiences can enhance the visitor experience
- 1225 - 1230 **Product launch**
Extensis, a provider of digital asset management systems, will demonstrate how its products can be used to manage museum collections.
- 1230 - 1300 **Q&A**
George Oates, Omaid Hiwaizi and Peter Law

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- 1300 - 1415 Lunch**
Delegates will be able to view tabletop stands from specialist consultants and suppliers.
- There will also be an opportunity to handle and discuss 3D objects printed by Museum in a Box and find out about the Raspberry Pi-powered equipment being developed at Sheringham Museum, including a touchscreen; an old rotary dial phone featuring oral history recordings; lux, humidity and temperature sensors and motion-triggered sound effects.
- Delegates will also be able to get to grips with iBeacons using a pre-downloaded app and see some examples of how museums use augmented reality.

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- 1415 - 1430 **Workshop on 3D modelling**
Tom Flynn, designer, Good, Form and Spectacle

1430 - 1500

Ancient life through a new lens

Celena Bretton, digital media strategy manager, Natural History Museum, and Phil Harper, head of digital, Atlantic Productions, explain how they worked in partnership to create a new visitor engagement format that showcases the museum's research and collections, through the fully immersive First Life virtual reality experience.

1500 - 1530

Raspberry Pi Recipes

Philip Miles and Ron Wiebe, Sheringham Museum will look at how Raspberry Pis and other open source, often free, software can help museums of all sizes and budgets achieve affordable digital outcomes

1530 - 1600

Bringing sites to life

Giasemi Vavoula, lecturer, University of Leicester's School of Museum Studies, will share research findings from the Nesta-funded story telling project at Leicester Castle and will discuss how iBeacons might offer museums a low-cost route to providing digital interpretation.

1600 - 1630

Q&A

Tom Flynn, Celena Bretton, Phil Harper, Philip Miles and Giasemi Vavoula

1630 - 1645

Summary from the chair

Alyson Webb, Frankly, Green + Webb