

EXHIBITION LIVERPOOL 2013

**NOV
11**

**NOV
12**



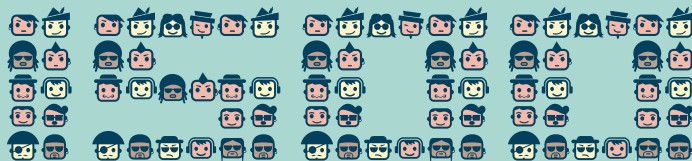
MUSEUMS
ASSOCIATION

80+
COMPANIES

28 MP WORKSHOPS



15 HR OF
INSPIRATION
S



CONNECTIONS

FREE ENTRY

FREE 2013
EXHIBITION

**11-12
NOVEMBER
BT CONVENTION
CENTRE
LIVERPOOL**

COME TO THE BIGGEST
MUSEUM AND HERITAGE
EVENT IN EUROPE AND
MEET ALL THE LEADING
SUPPLIERS, ATTEND
FREE WORKSHOPS,
NETWORK, AND PICK UP
GREAT IDEAS FOR YOUR
WORKPLACE.



10.00 - 10.30

RETAIL ESSENTIALS

The essential principles
for running a successful
retail outlet.

IT TWEET DEAD PEOPLE

Using pervasive media and
mobile technology to widen
access to human remains.

11.00 - 11.30

**LIGHTING - LEDS AND
LEGISLATION**

Lighting legislation and
advice on how to achieve
the best lighting.

**DEVELOPING 3D
IMAGING PROGRAMMES**

An honest appraisal of the
challenges of 3D imaging
programmes.

12.00 - 12.30

**HERITAGE-LED
REGENERATION IN
PRACTICE**

A practical case study
demonstrating how a disused
building in Liverpool was
transformed.

BREAKING THE QR CODE

The benefits and uses
of QR codes.

14.00 - 14.30

**STORYTELLING-LED
INTERPRETATION**

A practical guide to using
storytelling at your venue.

**THE PROS AND CONS OF
MULTI-USER TECHNOLOGY**

This workshop presents
the findings from the Digital
Heritage Demonstrator project.

15.00 - 15.30

**DESIGNING ATMOSPHERIC
VISITOR EXPERIENCES**

Featuring the National
Aquarium Denmark as a
practical case study.

**CREATING APPS
- THE OPPORTUNITIES
AND PITFALLS**

Exploring the process of creating
a smartphone or tablet app.

16.00 - 16.30

**DESIGN THINKING
- FROM HOMELESSNESS
TO HOMES**

A case study-led workshop
examining the V&A's work with
St Mungos, a homeless charity.

**BRIEF WRITING FOR
DIGITAL PROJECTS**

Based on the Treasures of
Cumbria digital engagement
project.

17.00 - 17.30

**GETTING MORE FROM
INTERNSHIPS**

Find out the benefits of student
placements.

**CAPTURING THE MUSEUM
USING MOBILE GAMES**

Learn how mobile games can
attract younger audiences,
deepen engagement and add
value to physical visits.

MP WORKSHOPS PROGRAMME

MORE INFO AND FREE REGISTRATION

at www.museumsassociation.org/conference/visit-



10.00 - 10.30

NEW APPROACHES TO DEVELOPING COMMERCIAL OPPORTUNITIES

Some unusual but profitable ways organisations can generate income.

GETTING CREATIVE WITH ARTS AWARD DISCOVER

A step-by-step guide to successfully delivering this scheme in a museum setting.

11.00 - 11.30

HOW TO DEAL WITH THEFT AND SECURITY ATTACKS

Straightforward advice on creating a business continuity plan for unexpected security breaches.

HOW TO COLLABORATE WITH WIKIPEDIA

Case studies demonstrating how to work with Wikipedia.

12.00 - 12.30

TIPS ON HOW TO PROFESSIONALLY MANAGE VOLUNTEERS

Including the standards organisations should look to implement and how to create flexible roles.

LISTENING AND LEARNING FROM CHILDREN

Based on two case studies of health science exhibitions.

13.00 - 13.30

COMMUNITY PARTICIPATION IN ARCHAEOLOGY AND MUSEUMS

A case study-led workshop on the Rainford's Roots community archaeology project.

STORYSCOPE PROTOTYPE SOFTWARE

This session will demonstrate how the software supports storytelling using digital heritage objects.

14.00 - 14.30

NEW APPROACHES TO ENGAGING AUDIENCES

Based on the York Minster Revealed project.

CO-CREATING LEARNING PROGRAMMES WITH VISITORS

Come and discuss how museums can co-create learning programmes with visitors.

15.00 - 15.30

WORKING WITH MENTAL HEALTH HOSPITALS

Practical advice on how to develop projects with mental health hospitals.

BRINGING TRADITIONAL DISPLAYS TO LIFE WITH MULTI-MEDIA INSTALLATIONS

Based on a new multi-media installation in a Regency-era dining room at Torre Abbey.

16.00 - 16.30

CREATING SUCCESSFUL GUIDEBOOKS

Tips and examples of how museums can create and publish great guidebooks.

DEVELOPING COMPREHENSIVE COLLECTION MANAGEMENT SOLUTIONS

How to create an efficient and comprehensive collection information solution.



ON-STAND DEMONSTRATIONS

Find out more about exhibitors' products and services in short demos.

MARKETPLACE

Come and meet sector organisations from around the country.

SPECIAL OFFERS

Discounts from exhibitors will be available on the day.

ACE ADVICE

On-stand surgeries from the Association for Cultural Enterprises with tips and advice to help you improve your commercial activities.

CAREERS CAFÉ

Drop-in careers advice

UKTI LATIN AMERICAN HOUR

Come and explore exciting opportunities from the museum scene in Argentina and Chile

WIN!

Vote for your favourite stand and be entered into a draw to win one of four prizes including a delegate place at Conference 2014.



SOMETHING FOR EVERYONE

The exhibition attracts the best companies from all areas of museum work, so whatever your role there will be suppliers of interest to your work, including AV companies, exhibition and graphic designers, modelmakers, interactive creative, apps producers, showcase suppliers, interpreters, collections management systems, digital imaging companies, retailing solutions, shop merchandise, insurance, consultancy, conservation solutions, and lots more.

For the full list of exhibitors and their company details go to www.museumsassociation.org/conference/exhibitor-list

To attend the exhibition and workshop programme free of charge, please register at www.museumsassociation.org/conference/visit-exhibition



SUPPORTED BY

SURFACE IMPRESSION
mobile apps and web sites for museums